

NAME : _____

MATHS

USING AND APPLYING

P4

- Demonstrate an awareness of cause and effect in familiar mathematical activities.....
- Show awareness of changes in:
 shape,
 position
 quantity
- Remove objects from an inset puzzle
- Join in completing simple inset puzzles
- Search and find own/familiar objects from choice of 4
- Join in sequencing sounds in a mathematical pattern.....
- Join in with familiar activities involving sequencing objects:
 colours
 shapes
- Create simple sequences of light using switched equipment.....
- Anticipate mathematical activities with contextual clues e.g. counting games
- Manipulate materials to change their shape e.g. play doh

Performance Description - P4 Pupils are aware of cause and effects in familiar mathematical activities, *e.g. knowing that in a role play shop a coin can be exchanged for an item, hitting a mathematical shape on a concept keyboard to make it appear on the screen.* Pupils Show awareness of changes in shape, position or quantity, *e.g. grouping objects that have similar key features such as shape, creating very simple sequences of light or sound using switched equipment, recalling an object which has been placed out of sight.* They anticipate, follow and join in familiar activities when given contextual clue, *e.g. anticipating the next chorus or action in songs and rhymes; matching cakes to plates.*

	Date		Date		Date		Date		Date
20% Achieved		40% Achieved		60% Achieved		80% Achieved		Level Achieved	